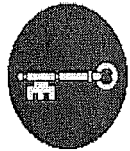


How You Can Get Involved

We welcome you to attend our local meetings and our events. You needn't join the SCA, Inc, to attend and participate (although if you decide to be with us regularly you may wish to join). The only requirement to come to an event is that you make some attempt at pre-1600 costume -- and most groups have "loaner" costumes for people who want to come to their first event. Each SCA participant remembers the day s/he started, and most people are happy to help out a newcomer. Many local groups have officers whose sole duty is to help new members find their way into the SCA

So who do I contact to play, would like a dmo, or I jsut want more information.



Seneshal (group President)
Syr Clef of Civildale
seneschal@ivorykeep.com



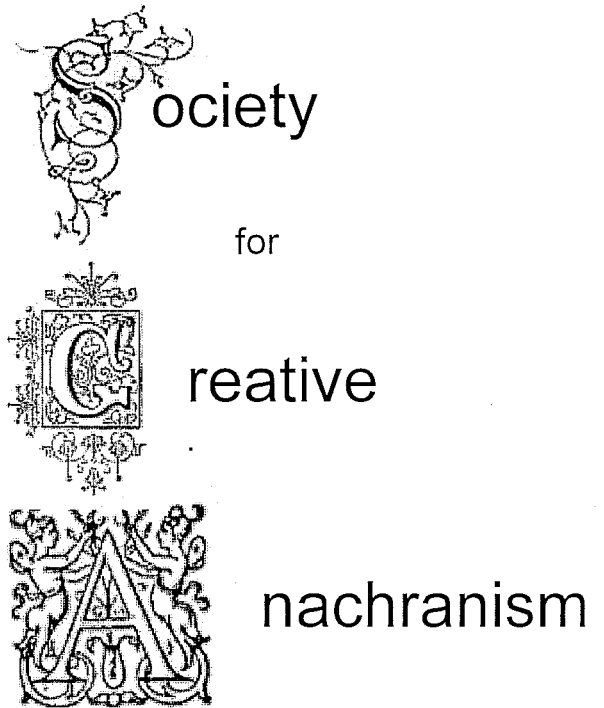
Knights Marshal(Fighters)
L. Oddmar
knightsmarshal@ivorykeep.com
m

For More Informaion

The Shire of Ivory Keeps home page:
[www. ivorykeep. com](http://www.ivorykeep.com)

The Kingdom of Calontir's Homepage:
<http://calontir.sca.org/>

The SCA home page:
[www. sca.org](http://www.sca.org)



The Society for Creative Anachranism, or the SCA is a world wide, non for profit educational orgranization dedicated to the recreation of the Middle Ages. Almost every aspect of European Culture Pre 1600's AD is researched and represented.

Although the Society is predominately European other cultures are also researched and represented.

Where did the SCA come from?

The SCA was started in 1966 in Berkeley, California by a group of science fiction and fantasy fans who wanted a theme party. Following the party, a group got together to discuss the idea of a medieval re-creation and re-enactment group (which has ended up being much like the Civil War, Revolutionary War or Buck-skinning re-enactment groups that were beginning to form in the US). In Britain, medieval and British Civil War recreation societies had existed for any number of years. The Californians incorporated as a non-profit educational society, started forming groups, and away they went.

Since 1966, the society has grown to include over 30,000 paying members in the U.S., Canada, United Kingdom, Sweden, Finland, Germany, Italy, Greece, Romania, Japan, New Zealand, South Africa and Australia. Many of us guess that for every dues-paying member, there are several other active participants.

How is the SCA Organized?

The SCA is a feudal society. The SCA "Knowne World" is divided into eighteen Kingdoms, each with a King and Queen (who rule by right of arms), a Prince and Princess (heirs to the throne), and a council or Curia of Great Officers who handle the day to day business of running the kingdom. A feudal society takes its form from the idea of service and duty. A noble owes duty of service to his lord, who might be a Baron or Knight. In return, his lord owes protection from danger, and food, money, etc., when times are bad. For his own part, the lord owes fealty (the word that encompasses this idea of reciprocal responsibilities) to his own overlord, and so on up the ladder to the King. In return for their service as good stewards of the land and readily available warriors, the King owes Knights, Barons, and other high nobles protection, honor, and a return of money, food, etc., in times of hardship. It is something like the idea of a Pyramid club, but the benefits are greater and the idea of personal honor and mutual responsibility, not profit, tie the structure together (or at least it did in Europe for nearly a thousand years). In the SCA this structure underlies our Society, although not nearly as rigidly as in the medieval days. Our King, the head of our Kingdom and our liege lord, has fought for in a

Crown Tournament for the right to make his Lady Queen and the right to wear the crown. (In the case of female fighters, she has fought for the right to make her Lord King.) Royalty are bound by the laws and customs of the kingdom and the Society as a whole, but still wield significant power over their subjects. Of course, four to six months later there is a new King, with different ideas. Life can get interesting.

You will frequently hear a SCA person describe the SCA as recreating the Middle Ages "as they ought to have been." In some ways this is true -- we have few plagues, indoor plumbing, few peasants. In the dead of winter we have other things to eat than King's venison, salt pork and dried tubers. However, a better description is that we *selectively* recreate medieval culture, choosing elements of the culture that interest and attract us.

So What kinds of things are researched and recreated?

(This list in by no means all inclusive)

Music, Singing, Dancing
Story Telling, Heraldry
Paper Making, Soap Making
Candle Making
Illumination, Calligraphy
Costuming, Embroidery, Spinning, Dyeing, Weaving
Knitting, Tatting, Lace making
Furniture making, Metal Smithing
Woodworking
Leather working
Pavillion making
Cooking
Herbology
Archery
Bow making
Fletching
Armoring
Weaponry